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GUJARAT COUNCIL OF EDUCATIONAL RESEARCH AND TRAINING

EDUCATIONAL KITS

Exhibiting School Projects (Stand 2: Representations 15 - 28)

Coordinator Smt. Varcheshaben Bhad Ph: +91 94287 12115, Email: shreelbhad@gmail.com

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AVANVA RAMAKDA (Rocket launcher, fan, spinner, magic pen, gun, magic slate, jumping frog)

Model Description

There are varieties of 30 toys having different use according to Child's age group. Children can make it their own and use it easily. Estimated cost for prepare toy 60 rupees. By using these toys we can develop numeracy word funding decision making curiosity as well as critical power in children.

Contact details

Name:- Patadiya Ajaykumar Himmatbhai

School name:- Bhe handiya f.v.primary school

Contact number:- 7573030106

Whatsapp (IF ANOTHER):-7573030106

E-Mail:- patadiyaajay333@gmail.com

MATHS-SCIENCE TOY BOX

Model Description

Apply a layer on the bottom of the box and a flat mirror on bothsides. Make a hole in the middle of one of the mirrors. Prepare a rectangular box like this. Make a square box by making cut cuttings. Then arrange a flat mirror at the 45th angle in the box and a flat glass on theopposite side. Keep a lid open or open at the top of the box. Now put some objects like a pens, erasers etc. in the box from the exposed part. Now observe through the front glass .we will not be able to see these objects because the box has a flat mirror atan angle of 45.the reflection of light in the mirror means that the reflection in the mirror is half the box. The teacher will show this toy to his students during his class and give information about scientific theory.

With the help of such toy children's can learn scientific concepts in everyday life. They can explain events and processes their own.

Contact details

Name: Chauhan Sanjaykumar Gulabsinh School name: Ruvabari muvada primary school Contact number: 9978394862 Whatsapp (IF ANOTHER): 9978394862 E-Mail: sanjayms686@gmail.com



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Toys Name

MULTIPURPOSE NUMERACY BOARD

Model Description

First prepare 4×4 feet flex banner. Fix it the banner on ply woodseat. Prepare by cutting in to square pieces from colourful card. Write 0 to 9 on all square cards.

All about block write 0 with colourful chalk. In each line arrange from unit to ten crore step by step and read every unique numbers. Find out place value, do +,-, \times , \div process in each numbers. This toy is very useful in teaching, learning, evaluation, self learning, for std 1 to 8.in maths subject. Toys help us to understand the concept of numerology, mathematics algebra, total geometry. square, percentage, currency, length,volume, line, segment, angles, type of angles, triangle, type of triangle etc.

Contact details

Name: Solanki Nilesh Kumar Ramanlal School name: Primary School Timbapur Contact number: 9427312393 Whatsapp (IF ANOTHER): 9427312393 E-Mail: nileshsolanki219@gmail.com





<u>Toys Name</u>

DISTRICT INFORMATION KITE OF GUJARAT

Model Description

First take 33 cards from the playing card and write the name of each district on it. Put 33 hooks on a square syntax sheet and put a cloth bag with the headquarters of each district on it.

Put a colorful picture of a special thing of the district in cloth bag and another similar picture which is divided into 8 parts. This way the puzzle of connecting the parts of the picture will be ready.

The student will take the address of any district from the card and go to the kite and take the bag with its headquarters written on it. Then pair the other parts of the picture based on the picture placed in it to create a complete picture. Thus, through the puzzle the student will be made aware of the specific matters of the district.

Students' knowledge of social science subject and general knowledge can be enhanced by getting acquainted with the district of Gujarat and its headquarters and special matters of the district.

Contact details

Name: Diptiben Dhirajkumar Joshi School name: Balsasan Primary School Contact number: 9898785881 Whatsapp (IF ANOTHER): 9898785881 E-Mail: diptijoshi4116@gmail.com





BRAILLE BASED MAGICAL SNAKE AND LADDER AND BRAILLE BASED MAGICAL WHEEL

Model Description

For preparing "baraille snake and ladder" (for blind and multy disable child) paste a colourful paper paste a colourful paper (sheet) on the squre hard sheet. make 100 boxes using 10 raws and 10 columns. write 1 in the box (left side of the bottom) then write the numbers up to hundred. stick round shape stones as the braille based in each boxes with respect to the numbers. take a cube having six side. write 1 on three sides and write 2 on another three sides. sticks round shape stone as the braille based with respect to numbers on the cube. prepare another cube having a sign of addition, sub straction, multiplication and devidation and stick round shape stone with respect to the sign.

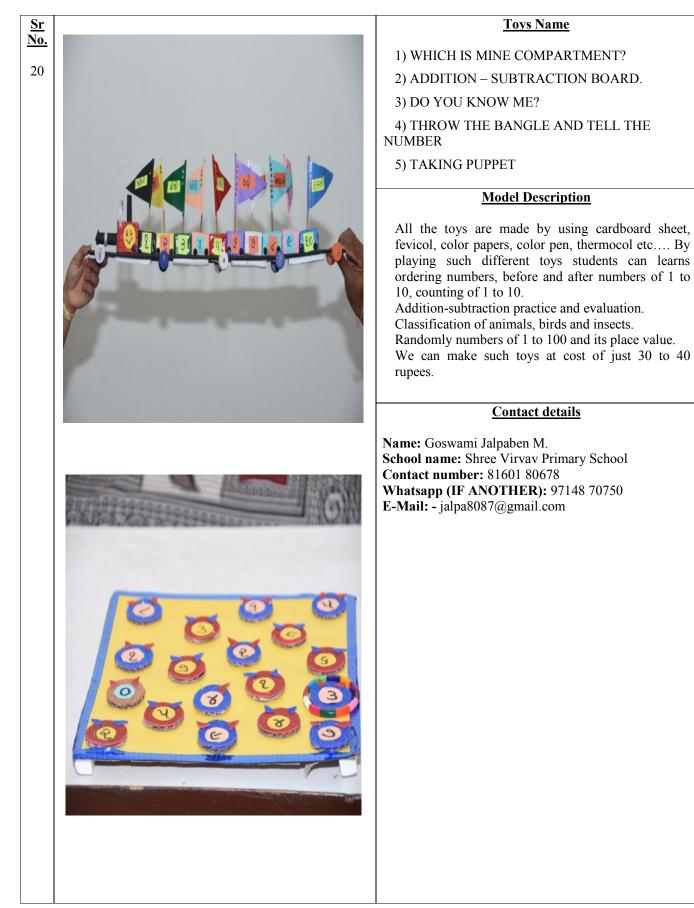
To prepare braille magic wheel (for blind and multy disable child) with above side process using cylinder shape p.v.c pipe for giving playful understanding of tables (1 to 99).

This toy can be operated by the children very easily as well as harmlessly.by using this toy we can achieve 8 l.o of standard 1 and 2, 28 l.o of standard 3 to 5 and 9 l.o of standard 6.

Contact details

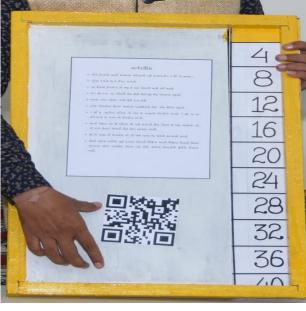
Name: Chauhan Rameshkumar Badamilal School name: Patel faliya varg bughadh prathamik shala **Contact number: 9427057782**

Whatsapp (IF ANOTHER): 9427057782 **E-Mail:** patelfaliyabugadh@gmail.com



(Toy Category: Educational Kit)





Toys Name

TABLE'S GAME & PATTERN GAME

Model Description

• TABLE'S GAME:

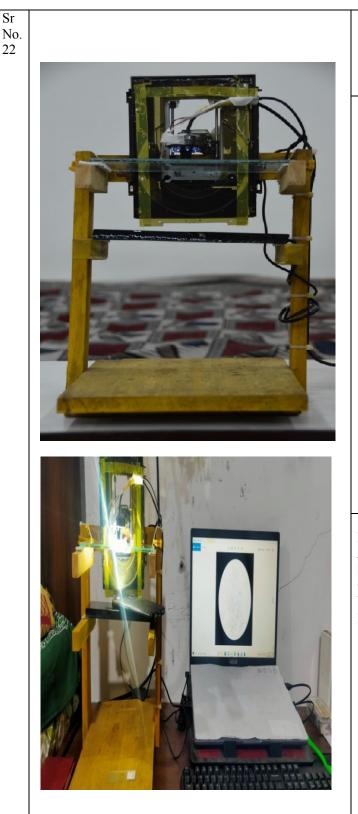
Prepare frame with a wooden strips and draw 11 horizontal and 4 vertical lines. Use only one dise in 1 to 6 tables. Use two dise in 7 to 10 tables. The player who completes the table first will be the winner. The winner will take a plastic coin.

• PATTERN GAME :

Cut square wooden pieces. Draw the pattern on the piece using a measuring bar. Take any one pattern. Place your finger on the point where you think the pattern can be completed from the point given above. Do not lift a finger until the pattern is complete and the line should not be drawn or twisted a second time.

• With the help of these toys students can Understand the concept of the tables and shape patterns accordingly.

Contact details Name of participant:- PRAJAPATI NILESHKUMAR MADHUBHAI School name:- PRIMARY SCHOOL KANDA **Contact number:-** 9727618657 Whats app (IF ANOTHER):-E-Mail:- nileshmprajapati155@gmail.com



Toys Name

DIGITAL MICROSCOPE

Model Description

First make a wooden stand as shown in the photo.Take an old web camera, open its lens and fit it upside down so that the camera lens will act as a microscope.Now fit the camera in the old relay of dvd player as shown in the photo. Fit the glass on the stand, put a science slide on it and join the camera in the laptop. So that the slide can be seen in the laptop. Joining a projector with a laptop will make the slide look even bigger.

In a simple microscope, children have to go through the turns. In which more time is wasted. The teacher also has to set the slide in a simple microscope. Children cannot use a simple microscope without a teacher. Slides do not have to be set in a digital microscope. The slide can be seen in the projector by placing the slide on the glass and illuminating it from below. Children can see anything other than a science slide by placing it in the slide space.

Contact details

Name of participant:- PATHAK NITIN MAHENDRABHAI School name:- RANGPUR PRIMARY SCHOOL Contact number:- 9662047879 Whatsapp (IF ANOTHER):- 9662029918 E-Mail:- rangpur7001@gmail.com

(Toy Category: Educational Kit)

Sr No. 23





Toys Name

MAGIC BOARD

Model Description

First you take square or rectangle waste sheet of plywood. After that draw 1*1 inch square on the sheet. Then you fix the nail at every cross. After that you can use rubber band to teach different things related educational purpose to student.

This toy is easy to use.

With the help of rubber band we can select different nails for different educational purposes.

To give understanding about geometrical shapes and measurements and quantities.

Contact details

Name of participant:- PATEL BHARATBHAI RAMANBHAI School name:- SHREE NAKOD(V) PRIMARY SCHOOL Contact number:- 9924603279 Whatsapp (IF ANOTHER):-E-Mail:- bharat.patel9080@gmail.com

(Toy Category: Educational Kit)

No. 24



Toys Name

Education through play

Model Description

With the help of these toys the concept of Addition, subtraction, multiplication, division, etc.

becomes clear Pre-primary, the child learns to recognize numbers, gains understanding of serial numbers, learns to subtractpion easily, even in the primary section, the work of addition, subtraction and multiplication can learn.

Contact details

Name of participant:- DOLATSINH JASHVANTSINH PARMAR School name:- Primary School Valvada **Contact number:-** 9909608129 Whatsapp (IF ANOTHER):-E-Mail:- srt.mah.valvada@gmail.com

Sr No. 25





Toys Name

Educational Kit

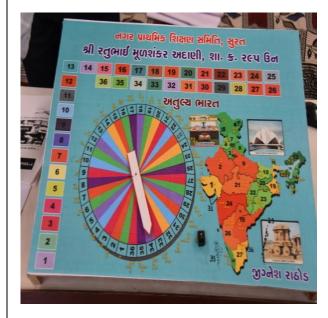
Model Description

An old hardboard wooden wheeledcart. It is a cart measuring length. The team with the cart imparts knowledge of various educational toys such as fractions, geometry, area, perimeter, numerology and shapes.

Contact details

Name of participant:- PATEL ASHWINHAI MAGANBHAI School name:- Earthan Primary School Contact number:- 9879389861 Whatsapp (IF ANOTHER):-E-Mail:- ashvinpatel3780@gmail.com Sr No. 26





Toys Name

INCREDIBLE INDIA

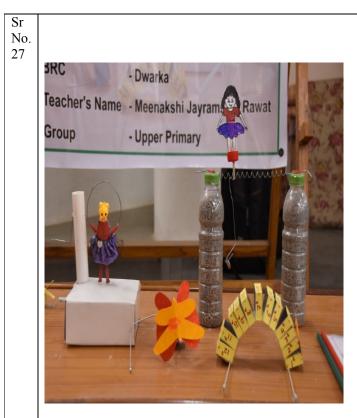
Model Description

THIS TOY "INCREDIBLE INDIA" MAKES ITS NAME MEANINGFUL INDIA BY PROVIDING

DIFFERENT TYPES OF INFORMATION ABOUT DIFFERENT STATES OF INDIA TO THE STUDENTS WHILE PLAYING. THE GAME IS TO BE PLAYED IN TWO STAGES. THE CORRECT ANSWER CAN BE GIVEN TO THE STUDENTS WHO ARE MOTIVATED TO READ THE INCREDIBLE INDIA ENCYCLOPEDIA PREPARED BY THE TEACHER FOR THE TOPIC OR STATE SPECIAL INFORMATION LIKE CAPITALS, CITIES, TOURIST PLACES, LANGUAGES, DANCES, FESTIVALS, RIVERS, LAKES, MOUNTAINS, NATURAL RESOURCES, PARKS, SANCTUARIES, FORESTS, CLOTHING, FOOD CROPS, BUSINESS, ETC. IT MOTIVATES STUDENTS.IT IS MECHANICAL, IT CAN PROVIDE HEALTHY COMPETITION TO CHILD, ECO FRIENDLY. CHILDREN WITH DISABILITIES AND BLIND CHILDREN CAN ALSO PLAY.

Contact details

Name of participant:- DR. JIGNESH JAYANTIBHAI RATHOD School name:- SHREE RATUBHAI MULSHANKAR ADANI SCHOOL NO. 295 UN Contact number:- 9727793546 Whatsapp (IF ANOTHER):-E-Mail:- jignsehr6009@gmail.com





VARIETY OF TOYS

Model Description

Introduce children to the steps to play with the toy to show the number and write down the numbers as shown on each step and say that the first step is 1 step, the second step is 2 steps. Write 1,2,3,4,5. To learn the descending sequence, slide down by sliding according to the sequence which is the number above. Speaking, descending order 5,4,3,21 writing on the blackboard.

Scientific approach is cultivated by cycling, swings, trajectory. Knowledge of numbers and the difference between front and back numbers and vices and virtues is understood through the snake ladder.

<u>Contact details</u> Name of participant:- Chitrangnaben J. Chaudhari School name:- Singi Primary School, Vyara Contact number:- 8780042022 Whatsapp (IF ANOTHER):- 8154918710 E-Mail:- chitrangna007@gmail.com

(Toy Category: Educational Kit)





<u>Toys Name</u>

VACUUM WORDS, BHULBHULAIYA RETURNS AND PUPG TANK

Model Description

1 Make frame from old card board as big as chart paper. Write essay and story on chart paper and cut it with different shape. Then give this cut shapes to children to re-arrange in frame. By this puzzle game chidren will learn Story making, Essay Reading, writing with enthusiasm.

2 Write past and present verbs on small pieces of papers. Then suck this paper threw straw and classified them in different tray. By this game student will learn to identify past- present verbs and tense

3 Cut card board after sticking tank sticker. Make gears from card board and fit them with screw as shown in picture. Write required letter on last three gears. Then set three hole card board with screw. Now move gear and set spelling as given card. By this game student will learn small spelling and rhyming words.



<u>Contact details</u> Name of participant:- GAMIT BHAVNABEN BHARATBHAI School name:- PRIMARY SCHOOL VANKLA Contact number:- 9726289188 Whatsapp (IF ANOTHER):-E-Mail:- bhiglu@gmail.com

