

GUJARAT COUNCIL OF EDUCATIONAL RESEARCH AND TRAINING



ONLINE TOYS



Exhibiting School Projects

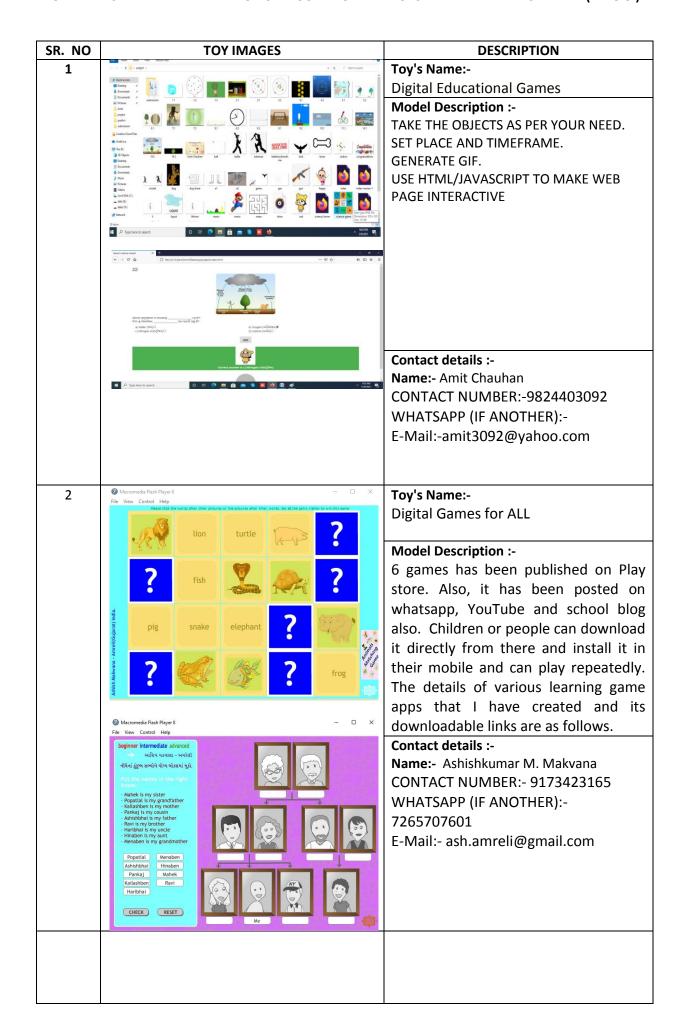
(Stand 1: Representations 1 - 9 of 18)

Coordinator

Smt. Jagrutiben Bhatt

Ph: +91 65543 12939, Email: jagruti74vyas@gmail.com

www.gcert.gujarat.gov.in/gcert/



3



Toy's Name:-Digital Educational Games

Model Description:-

Hundred+ Developed an educational game using Quizlet Learning Tools with the concept of learn with fun to increase the knowledge of children in these difficult times of Covid 19. Then created a page on my website and pasted a collection of all these games and shared it with the children so that Game can be played easily.

Contact details :-

Name:- Amit Prajapati

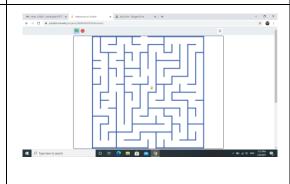
CONTACT NUMBER: **9157381533**

WHATSAPP (IF ANOTHER):-

9157381533

E-Mail:- alamits@gmail.com

4





Toy's Name:-

jumpball game / edu. activity

Model Description:-

(1) jumpball(2)joypen - through scratch programming. Here I describe the jumpball game. two players can play this game in one pc. When player gain the point then game is start form more speed, its made so interesting in the game. it has sound and maximum 10points. when first gain 10 point the player is win . its display in game. Student being well concentration on this game and also learn technology good. Children who interested in computer learning the scratch programming is very easy to learn the code programming.

Contact details :-

Name: - Jitendrakumar P. Chaudhari CONTACT NUMBER: **9978214775** WHATSAPP (IF ANOTHER):-

E-Mail:-





Toy's Name:-AR Mobile Application / Digital Toys

Model Description:-

First saw the required video from AR on AGUMENTED REALITY from YOUTUBE. Then based on this video I downloaded the necessary software through the internet. Then I started creating AR applications. I first created a 3D model through the internet, He then created his required target through VUFORIA PORTAL. Such AR (AGUMENTED REALITY) APPLICATION will be very useful to every student and children of Pragya class. I myself have created 7 Mobile Applications of this type so far. With such fun it is possible to create many AR Mobile Applications related to knowledge. This type of APP will allow children to learn with a knowledge.

Contact details :-

Name:- CHAUHAN PANKAJKUMAR K. CONTACT NUMBER:- 9624227401 WHATSAPP (IF ANOTHER):-E-Mail:-cpankajk7@gmail.com

Toy's Name:-Puzzle Game 6



Model Description:-

In order to use this game, children need to have basic computer knowledge so that the child can play this game more easily and play the puzzle game well.



Contact details :-

Name:- Mihir Panchal

CONTACT NUMBER:- 9574844414 WHATSAPP (IF ANOTHER):-

E-Mail:-: panchalmihir31@gmail.com

7



Toy's Name:-

Learn by Playing

Model Description:-

learn by playing... Various educational games under the title created using interactive websites. Before making the games, the material is prepared with the help of a textbook or reference book to link the syllabus. For example, students know the names of various professionals in English. For this, photographs of various professionals are downloaded first and the game is created by adding that photos to the interactive website.

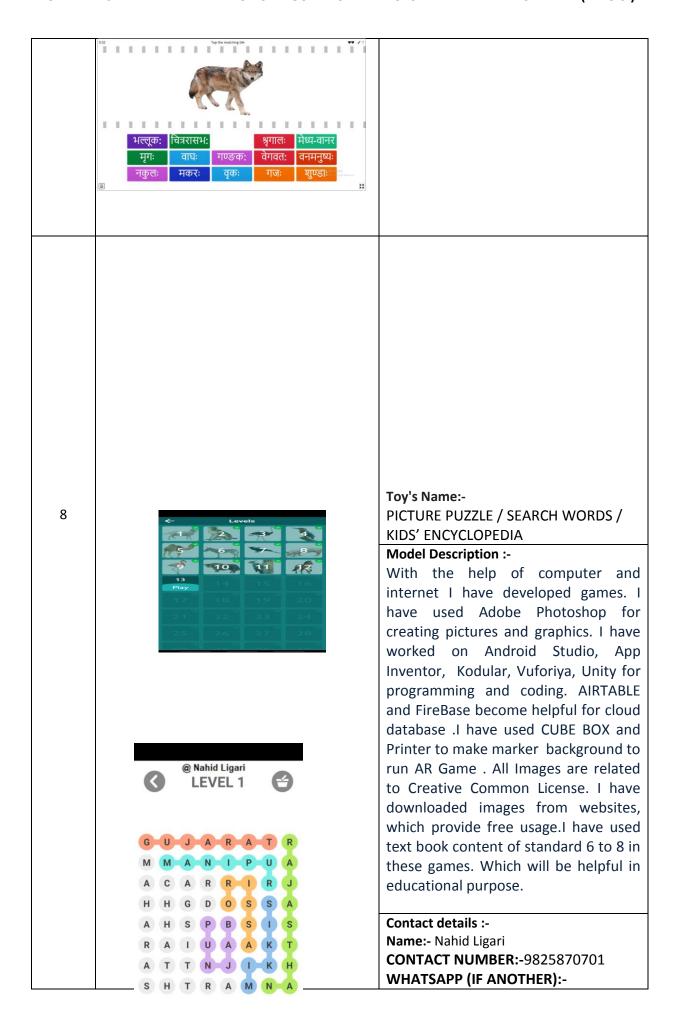
CONTACT NUMBER: 91061 52737

Name:- Paresh Meghnathi WHATSAPP (IF ANOTHER):-

9427259494

E-Mail:-

P.D.MEGHNATHI@GMAIL.COM



E-Mail:-nahid.ligari@gmail.com 9 Toy's Name:-Learn With Digital Games These games can be made on the online platform 'Word wall'. While making each game, certain working games have been made keeping in view the mathematical ુ 5 પેનની કિમત 25 રુપિયા છે તો 10 પેનની કિમત કેટલા રુપિયા થાય ? scientific and principle, theory linguistic rules. Toys have been designed with specific learning outcome. PowerPoint presentation, Animation software and editing software are used to develop these games. These games are specially designed for use in education. and terminology of science. Name: Krunal Marvaniya CONTACT NUMBER / WHATSAPP NUMBER: 9428440170 E-Mail :krunalmarvania0@gmail.com

